

MATHEMATICS - NATIONAL CURRICULUM EXPECTATIONS – LOWER KEY STAGE 2

MATHEMATICS							YEAR 3
Number – Number and Place Value	Number – Addition and subtraction	Number – Multiplication and division	Number – fractions inc decimals	Measurement	Geometry – Properties of shape	Geometry – Position and direction	Statistics
<p>Pupils should be taught to: 3.NPV.a. I can count from 0 in multiples of 4, 8, 50 and 100; find 10 or 100 more or less than a given number</p> <p>3.NPV.b. I can recognise the place value of each digit in a three-digit number (hundreds, tens, ones)</p> <p>3.NPV.c. I can compare and order numbers up to 1000</p> <p>3.NPV.d. I can identify, represent and estimate numbers using different representations</p> <p>3.NPV.e. I can read and write numbers up to</p>	<p>Pupils should be taught to: 3.NAS.a. I can add and subtract numbers mentally, including i. a three-digit number and ones ii. a three-digit number and tens iii. a three-digit number and hundreds</p> <p>3.NAS.b. I can add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction</p> <p>3.NAS.c. I can estimate the answer to a calculation and use inverse operations to check answers</p> <p>3.NAS.d. I can</p>	<p>Pupils should be taught to: 3.NMD.a. I can recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables</p> <p>3.NMD.b. I can write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods</p> <p>3.NMD.c. I can solve problems, including missing number problems, involving multiplication and division, including</p>	<p>Pupils should be taught to: 3.NFD.a. I can count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10</p> <p>3.MFD.b. I can recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators</p> <p>3.NFD.c. I can recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators</p> <p>3.NFD.d. I can recognise and show, using diagrams, equivalent fractions with small</p>	<p>Pupils should be taught to: 3.M.a. I can measure, compare, add and subtract: lengths (m/cm/mm); a. mass (kg/g); volume/capacity (l/ml)</p> <p>b. measure the perimeter of simple 2-D shapes</p> <p>3.M.b. I can add and subtract amounts of money to give change, using both £ and p in practical contexts</p> <p>3.M.c. I can tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks</p> <p>3.M.d. I can estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and</p>	<p>Pupils should be taught to: 3.GPS.a. I can draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them</p> <p>3.GPS.b. I can recognise angles as a property of shape or a description of a turn</p> <p>3.GPS.c. I can identify right angles, recognise that two right angles make a half-turn, three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle</p>	<p>Pupils should be taught to: 3.GPD.a. I can interpret and present data using bar charts,</p>	<p>Pupils should be taught to: 3.S.a.. I can count from 0 in multiples of 4, 8, 50 and 100; find 10 or 100 more or less than a pictograms and tables</p> <p>3.S.b. I can solve one-step and two-step questions [for example, ‘How many more?’ and ‘How many fewer?’] using information presented in scaled bar charts and pictograms and tables.</p>

<p>1000 in numerals and in words</p> <p>3.NPV.f. I can solve number problems and practical problems involving these ideas</p>	<p>solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.</p>	<p>positive integer scaling problems and correspondence problems in which n objects are connected to m objects.</p>	<p>denominators</p> <p>3.NFD.e. I can add and subtract fractions with the same denominator within one whole</p> <p>3.NFD.f. I can compare and order unit fractions, and fractions with the same denominators</p> <p>3.NFD.g. I can solve problems that involve all of the above.</p>	<p>hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight</p> <p>3.M.e. I know the number of seconds in a minute and the number of days in each month, year and leap year</p> <p>3.M.f. I can compare durations of events [for example to calculate the time taken by particular events or tasks].</p>	<p>3.GPS.d. I can identify horizontal and vertical lines and pairs of perpendicular and parallel lines.</p>		
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<p style="text-align: center;">MATHEMATICS YEAR 4</p>							
<p>Number – Number and Place Value</p>	<p>Number – Addition and subtraction</p>	<p>Number – Multiplication and division</p>	<p>Number – fractions inc decimals</p>	<p>Measurement</p>	<p>Geometry – Properties of shape</p>	<p>Geometry – Position and direction</p>	<p>Statistics</p>
<p>Pupils should be taught to</p> <p>4.NPV.a. I can count in multiples of 6, 7, 9, 25 and 1000</p> <p>4.NPV.b. I can find 1000 more or less than a given number</p> <p>4.NPV.c. I can count backwards through zero to include negative numbers</p> <p>4.NPV.d. I can recognise the place</p>	<p>Pupils should be taught to:</p> <p>4.NAS.a. I can add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate</p> <p>4.NAS.b. I can</p>	<p>Pupils should be taught to:</p> <p>4.NMD.a. I can recall multiplication and division facts for multiplication tables up to 12 x 12</p> <p>4.NMD.b. I can use place value, known and derived facts to multiply and divide mentally, including:</p>	<p>Pupils should be taught to:</p> <p>4.NFD.a. I can recognise and show, using diagrams, families of common equivalent fractions</p> <p>4.NFD.b. I can count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten.</p> <p>4.NFD.c. I can solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide</p>	<p>Pupils should be taught to:</p> <p>4.M.a. I can convert between different units of measure [for example, kilometre to metre; hour to minute]</p> <p>4.M.b. I can measure and calculate the perimeter of a rectilinear figure (including</p>	<p>Pupils should be taught to:</p> <p>4.GPS.a. I can compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes</p> <p>4.GPS.b. I can identify acute and obtuse angles and compare and</p>	<p>Pupils should be taught to:</p> <p>4.GPD.a. I can describe positions on a 2-D grid as coordinates in the first quadrant</p> <p>4.GPD.b. I can describe movements between positions as translations of a given unit to</p>	<p>Pupils should be taught to:</p> <p>4.S.a. I can interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.</p> <p>4.S.b. I can solve</p>

<p>value of each digit in a four-digit number (thousands, hundreds, tens, and ones)</p> <p>4.NPV.e. I can order and compare numbers beyond 1000</p> <p>4.NPV.f. I can identify, represent and estimate numbers using different representations</p> <p>4.NPV.g. I can round any number to the nearest 10, 100 or 1000</p> <p>4.NPV.h. I can solve number and practical problems that involve all of the above and with increasingly large positive numbers</p> <p>4.NPV.i. I can read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value.</p>	<p>estimate and use inverse operations to check answers to a calculation</p> <p>4.NAS.c. I can solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.</p>	<p>multiplying by 0 and 1; dividing by 1; multiplying together three numbers</p> <p>4.NMD.c.I can recognise and use factor pairs and commutativity in mental calculations</p> <p>4.NMD.d.I can multiply two-digit and three-digit numbers by a one-digit number using formal written layout</p> <p>4.NMD.e. I can solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects.</p>	<p>quantities, including non-unit fractions where the answer is a whole number</p> <p>4.NFD.d. I can add and subtract fractions with the same denominator</p> <p>4.NFD.e. I can recognise and write decimal equivalents of any number of tenths or hundredths</p> <p>4.NFD.f. I can recognise and write decimal equivalents to $\frac{1}{4}$, $\frac{1}{2}$, $\frac{3}{4}$</p> <p>4.NFD.g. I can find the effect of dividing a one-or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths</p> <p>4.NFD.h. I can round decimals with one decimal place to the nearest whole number</p> <p>4.NFD. i. I can compare numbers with the same number of decimal places up to two decimal places</p> <p>4.NFD.j. I can solve simple measure and money problems involving fractions and decimals to two decimal places.</p>	<p>squares) in centimetres and metres</p> <p>4.M.c. I can find the area of rectilinear shapes by counting squares</p> <p>4.M.d. I can estimate, compare and calculate different measures, including money in pounds and pence</p> <p>4.M.e. I can read, write and convert time between analogue and digital 12- and 24-hour clocks</p> <p>4.M.f. I can solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.</p>	<p>order angles up to two right angles by size</p> <p>4.GPS.c. I can identify lines of symmetry in 2-D shapes presented in different orientations</p> <p>4.GPS.d. I can complete a simple symmetric figure with respect to a specific line of symmetry.</p>	<p>the left/right and up/down</p> <p>4.GPD.c. I can plot specified points and draw sides to complete a given polygon.</p>	<p>comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.</p>
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